



# DODGEBALL TOURNAMENT

## For Children's Cancer Connection

### Tournament Rules

The CCC Dodgeball Tournament is a fun event that brings community members together for friendly competition and a good cause. This is a pool play and single elimination dodgeball tournament with a max of 30 teams. All proceeds from the tournament will support free programs for Iowa families affected by childhood cancer.

#### Teams

Teams will be able to have six to ten players. Up to six players will be able to play in a game at one time. If you do not have six players due to injury or something else, a minimum of four players are required to start a match. Players must be in high school (9<sup>th</sup> grade) or older. A minimum of two females will be required to play in each game.

Additional players may be used as substitutions throughout a match. Once a game has started with six players, the additional players will only be able to substitute for an injured player. All other substitutions must be done in between games.

#### Facility

Matches will be played in the Johnston High School gyms. Teams can hang out and keep their items (bags, water bottles, etc.) in the cafeteria or the spectator area of the gym. CCC can't ensure the safety of your items, so please do not bring valuables. Food and drink are only allowed in the cafeteria. Alcohol and tobacco are **NOT** permitted in the facility or in the parking lot. If you are found with these items, you will be asked to leave. Spectators will be allowed to watch the games from the track or bleachers down by the courts. Concessions will be available from 10:00 a.m. to 2:00 p.m.

#### Flow of the Day

Check in for teams will open at 8:50 am. Please do not come before that time as the facility won't be available to you. Games will start at 9:30 am and will continue throughout the morning until lunch time before starting a single elimination tournament in the afternoon. Games will be played on three different courts at the same time. Teams playing and court number will be noted on large poster boards in multiple locations in the building. You will need to report your win to the score table and the poster boards will be updated as wins come in.

The morning will consist of pool play based on your indicated team level. Morning play will determine the single elimination bracket for the afternoon. Once you are out after playing in the single elimination bracket, you are done for the day. You can stay and watch others play or leave at your leisure. We, of course, encourage you to stay and enjoy the games and watch the final match! Lunch will be available for players at concessions with the use of a meal ticket. Drinks will be provided to players for free in coolers in the cafeteria throughout the day.

## Playing Field

The field of play is on a basketball court divided into two equal sections by a center line and attack lines parallel to the centerline. It is marked with white lines but will also have cones placed to help clarify the boundaries.

## The Equipment

A total of six, large, soft-foam balls will be in play for each game.

## The Officiating

Volunteer officials will be present to time the games and help resolve conflicts/answer questions about the rules as they are available. However, participants are expected to exercise integrity, sportsmanship, and honesty to ensure fairness. All participants should read through the rules. If something feels questionable, it probably was. Don't ruin the game with poor sportsmanship. At the end of the day, remember this is for fun and a good cause!

## Definitions

**Live Ball:** A ball that has been thrown and has not touched anything. A ball remains Live until it:

- (a) touches a Dead Object
- (b) collides with another live ball in mid-air
- (c) has been caught by an active player on the opposing team.

**Dead Objects:** Anything that is not an active part of the match. Examples: the ground, ceiling, permanent fixtures, players that are out, spectators.

**Dead Ball:** A ball that is no longer a Live Ball for any reason described in "Live Ball" above.

**Out:** A player is Out if:

- (a) they are hit by a live ball
- (b) they throw a Live Ball which is caught by a player of the opposing team
- (c) they step/touch the ground outside the designated boundaries for the match (except when getting a ball, players must return within the boundaries as soon as possible)
- (d) a player throws the ball at the start of a game before returning to their attack line

**Match:** A contest between two teams to win the best of three games.

**Game:** The duration it takes to get ALL players of the opposing team out or until five (5) minutes are up. The match will be best of three games. There is a limit of five (5) minutes per game; at the end of the time the team with the most remaining players will win that game. If it is tied, play rock/paper/scissors to determine that game's winner. **During morning pool play, teams should play all three games.** This will help with seating for the afternoon bracket. **During single elimination bracket play, teams should play best two out of three games.**

## Beginning a Match

After a match is done, the next two teams should be ready to go. Teams should be near the court their match is on when they are next up. This will help keep the day on track.

## The Game

For your safety, we will ask that hanging jewelry is taken off, tucked in, or taped down before playing. Dodgeballs will be placed evenly along the center line to begin play. Players will take a position behind their end line. The official will signal play to begin, and teams may approach the centerline to retrieve balls. Once a ball is retrieved, it must be taken behind the attack-line before it can be thrown. Any player throwing the ball before crossing the attack line will be out.

The object of the game is to eliminate all opposing players by getting them “out.”

This can be done by:

1. Hitting an opposing team player with a thrown live ball from the shoulders down.
  - a. A ball can hit multiple players as long as it remains live.
  - b. If a ball hits a player and that player catches it, the throwing player is out.
  - c. A player struck above the shoulders will not be considered out, UNLESS it is ruled that they intentionally moved in a way that led to being hit above the shoulders.
  - d. Teams will be given a warning the first time a ball strikes an opponent above the shoulders. A second strike above the shoulders will result in the throwing player being considered out (unless ruled unintentional by an official as stated above).
2. Catching a live ball thrown by an opposing team player before it touches the ground.
  - a. A ball can be caught over the boundary line as long as both feet are fully in bounds.
  - b. One player may return to the game after a teammate catches a ball from the opposing team.
3. When a team is down to one player, the opposing team may move beyond the centerline to the other team’s attack line. If the down team is able to bring a teammate back into play, the opposing team must retreat to their side of the court and behind the center line before play continues.
4. Seeing a player step out of the designated boundaries except to retrieve a ball.
  - a. Players can temporarily leave the playing field to grab a ball but must return immediately to play. Anyone lingering outside of the playing field will be considered out.

All morning pool play games should be played even if a team has won two games. The extra game will help us with seating and breaking ties in scoring as needed. If a team wins two games in single-elimination bracket play, the teams do not need to play the third game.

### **Winning a Match**

Each match between teams will be best of three games. The object of the game is to get all players of the opposing team out. The first team to eliminate all opposing players will be declared the winner of that game. There is a limit of five minutes per game; at the end of the time limit the team with the most remaining players will be called the winners of that game. If there is a tie in number of players remaining, the team will play rock/paper/scissors to determine that game’s winner. The team that wins two games are the winner of that match.

All morning pool play games should be played even if a team has won two games. The extra game will help us with seating and breaking ties in scoring as needed. If a team wins two games in bracket play, the teams do not need to play the third game.

The winning team should report their wins to the score table immediately following their match.